

# CoPlace: Coherent Placement Engine with Layout-aware Partitioning for 3D ICs

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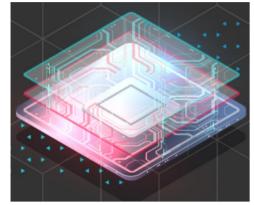


### 3D-IC Advantages and Challenges

#### Modern IC size explosively increases

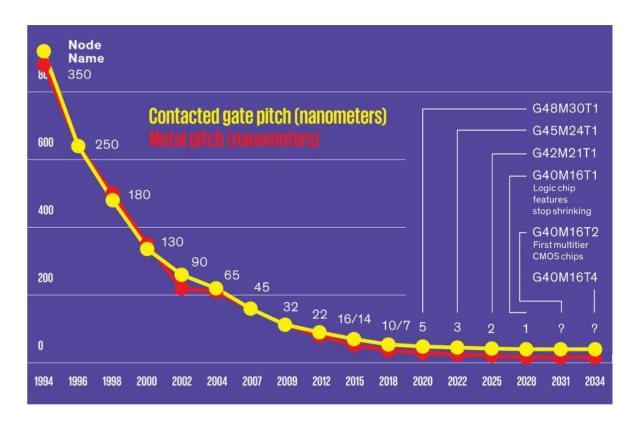
- Technology node meets bottleneck
- 2D-ICs have problems with area, power and cost

#### 3D-IC promises many advantages



- Better timing, area and cost
- Fabrication friendly
- Modularity

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#### **3D-IC Technologies**

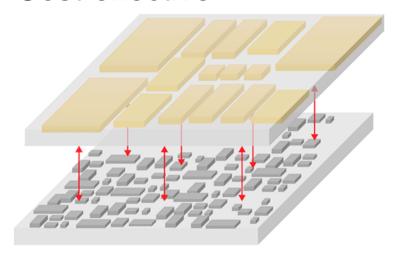


#### 3D-IC varies in technologies

- Die-to-die, multi-die, chiplet, ...
- Through-silicon via, monolithic inter-tier via, hybrid bonding terminal

#### Advantages of die-to-die bonded 3D-IC

- High interconnection density
- Flexibility
- Cost-effective





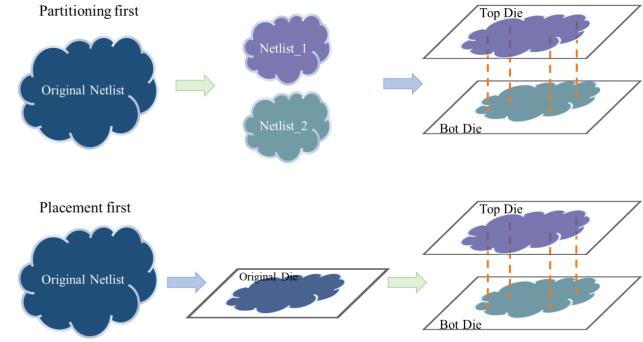
**Interconnect Density Increases** 

### 3D-IC Technologies

#### 3D-IC design methodologies

 There exists a gap between placement and partitioning

- Chicken and egg problem
  - Partitioning first solution:
    - Lacks physical information
  - Placement first solution
    - Cannot preserve good placement quality



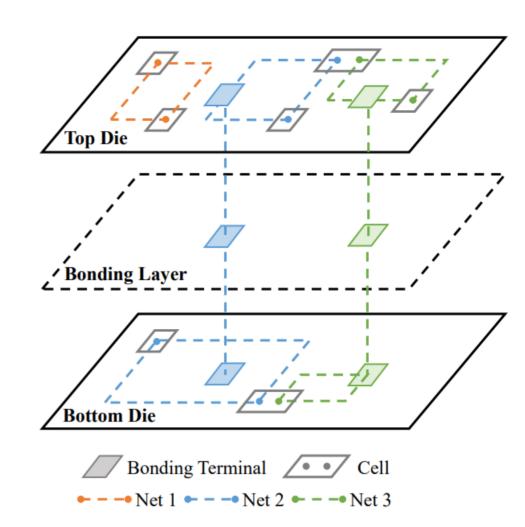
Algorithms that strongly couple the placer and partitioner is needed!



#### **Problem Formulation**

#### Partition and place the original netlist to minimize the cross-die HPWL

- Partition the original circuit G = (V, E) into 2 sub-circuits
- Maximum utilization constraint  $U_M$
- A cut net must have one hybrid bonding terminal
- HPWL is calculated separately on each die
- Hybrid bonding terminal spacing constraint





## Analytical Placement Algorithm



#### **Relaxed Objective Function**

$$\min_{p} HPWL(p) = \min_{p} \sum_{e \in E} HPWL_{e}(p) \qquad \qquad \min_{p} \sum_{e \in E} WL_{e}(p) + \lambda D(p)$$
s.t.  $D_{b} \leq D_{t}, \forall b \in B$ 
Wirelength Density

- Net wirelength
  - Weighted average (WA) HPWL

$$WL_{e}(x) = \frac{\sum_{i \in e} x_{i} e^{x_{i}/\gamma}}{\sum_{i \in e} e^{x_{i}/\gamma}} - \frac{\sum_{i \in e} x_{i} e^{-x_{i}/\gamma}}{\sum_{i \in e} e^{-x_{i}/\gamma}}$$

- Cell density
  - Electrostatic system model

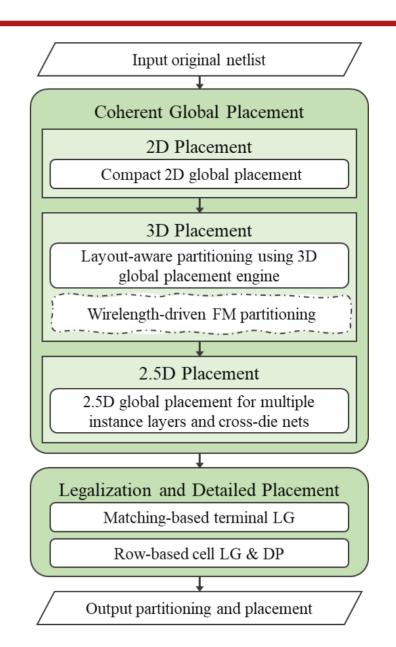
$$WL_{e}(x) = \frac{\sum_{i \in e} x_{i} e^{x_{i}/\gamma}}{\sum_{i \in e} e^{x_{i}/\gamma}} - \frac{\sum_{i \in e} x_{i} e^{-x_{i}/\gamma}}{\sum_{i \in e} e^{-x_{i}/\gamma}} \quad \begin{cases} \nabla \cdot \nabla \psi(x, y) = -\rho(x, y), \\ \hat{\mathbf{n}} \cdot \nabla \psi(x, y) = 0, (x, y) \in \partial R, \\ \iint_{R} \rho(x, y) = \iint_{R} \psi(x, y) = 0, \end{cases}$$



#### **Overall Flow**

#### Coherent placement stages

- Compact 2D global placement
  - Initial solution
- 3D placement on expanded z-dimension
  - Layout-aware partitioning
- 2.5D multi-layer placement
  - Remove overlaps
- Wirelength-driven FM partitioning
  - Refinement
- Legalization and detailed placement
  - Coherent placement stages
  - Unified placement engine







#### **Compact 2D global placement**

#### Serves as an initial solution

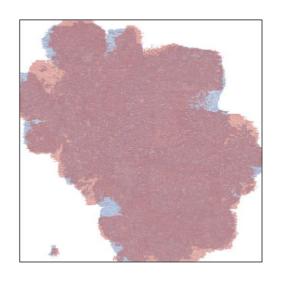
- Less displacement → correct utilization estimation
- Establish enough vertical connection → 2 dies are well-aligned
   → balanced utilization for 2 dies

• 
$$U^0 = U^1 = \frac{A^0 \times A^1}{(A^0 + A^1) \times A^{die}}$$

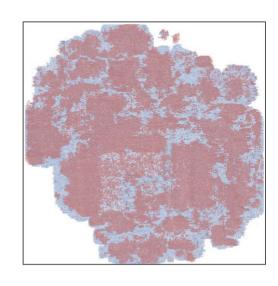
#### Normalized cell size

• 
$$\bar{s} = \tau \times s^0 + (1 - \tau) \times s^1$$

•  $\tau = \frac{U^0 \times A^{die}}{A^0}$  is the percentage of cells on die 0



(a) Balanced utilization



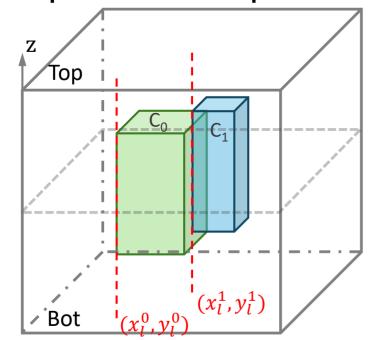
(b) Unbalanced utilization

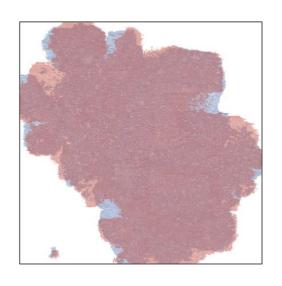
#### 3D Global Placement on z-direction

#### Serves as layout aware partitioning

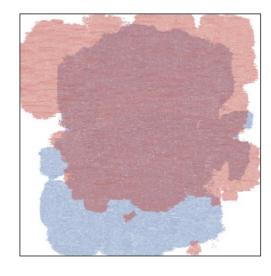
- Preserve initial placement quality → local density is balanced
- Establish enough vertical connection → proper nets are cut

#### Expand placement space into 3D









(b) Cutsize driven



#### 3D placement engine

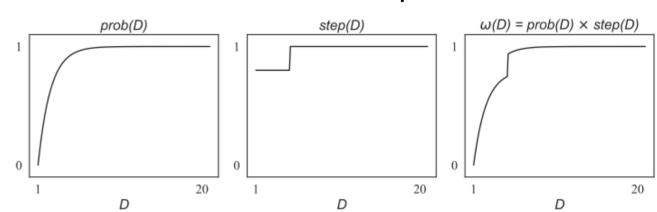
• 3D spatial density  $\rho(x, y, z)$ 

3D electrostatic fields distribution

$$\begin{cases} E_x = \sum_{\{j,k,l\}} \frac{a_{j,k,l} w_j}{w_j^2 + w_k^2 + w_l^2} \sin(w_{jx}) \cos(w_{ky}) \cos(w_{lz}) \\ E_y = \sum_{\{j,k,l\}} \frac{a_{j,k,l} w_k}{w_j^2 + w_k^2 + w_l^2} \cos(w_{jx}) \sin(w_{ky}) \cos(w_{lz}) \\ E_z = \sum_{\{j,k,l\}} \frac{a_{j,k,l} w_l}{w_j^2 + w_k^2 + w_l^2} \cos(w_{jx}) \cos(w_{ky}) \sin(w_{lz}) \end{cases}$$

3D electrostatic fields distribution

- 3D weighted wirelength *sHPWL* 
  - $prob(\mathcal{D}) = 1 0.5^{\mathcal{D}-1}$ , the probability that a  $\mathcal{D}$ -degree net is cut
  - $step(\mathcal{D}) = \alpha$  if  $\mathcal{D} < T$ ; 1 otherwise
  - $sHPWL = prob(\mathcal{D}) \times step(\mathcal{D}) \times HPWL_{x,y}$
- Small nets are more preferred to cut







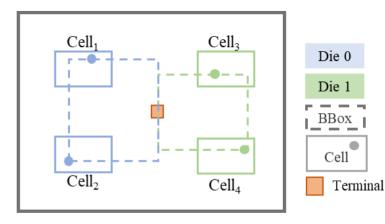
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#### Wirelength-driven FM Partitioning

# Refine the partitioning to remove HPWL overhead

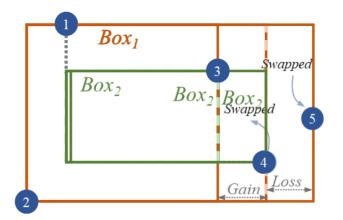
- Hybrid gain function
  - Reduction in wirelength
  - Increasement in cutsize
  - Impact on area balance: △R<sup>c</sup>

# Cell<sub>1</sub> Cell<sub>3</sub> Cell<sub>2</sub> Cell<sub>4</sub>





- Swap the cell with the largest gain
- Update the status efficiently with 2 bbox data structure







#### 2.5D multi-layer placement

#### Remove overlaps after partitioning

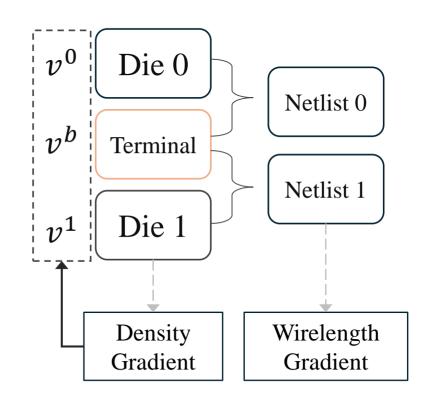
- 2 cell layers
- Instantiate bonding terminal layer with spacing

Non-overlapping constraint ← Spacing constraint

Place 3 layers simultaneously

#### Minimize the precise cross-die HPWL

$$\min_{v} \sum_{c \in \{0,1\}} HPWL(v^c \cup v^b) + \langle \lambda, D \rangle$$





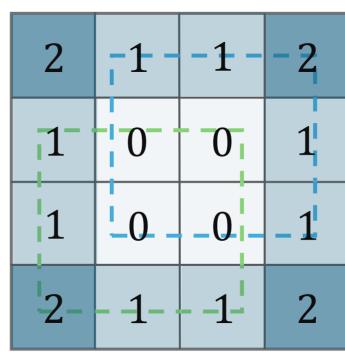


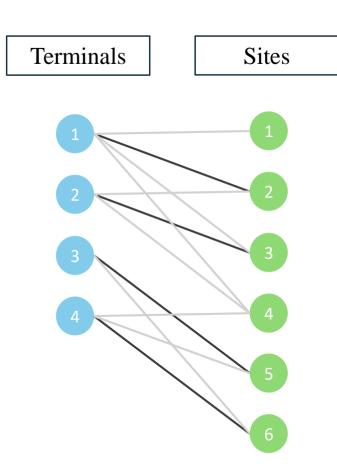
Row-based legalization and detailed placement

Legalize cells

#### **Matching-based legalization**

- Legalize terminals
- Limit the solution to region of interest
- Solve the bipartite matching
- 1% improvement over rowbased method



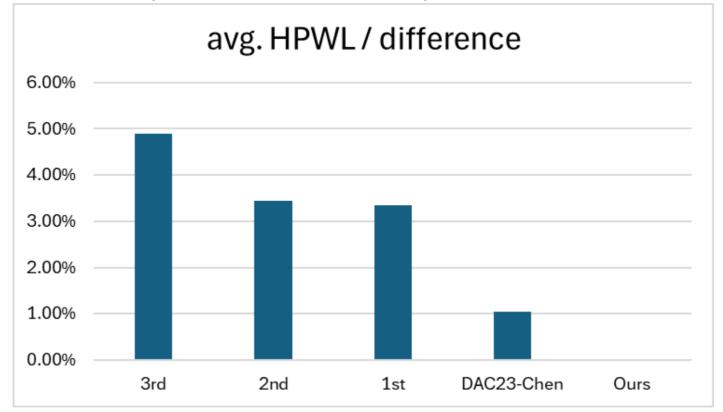






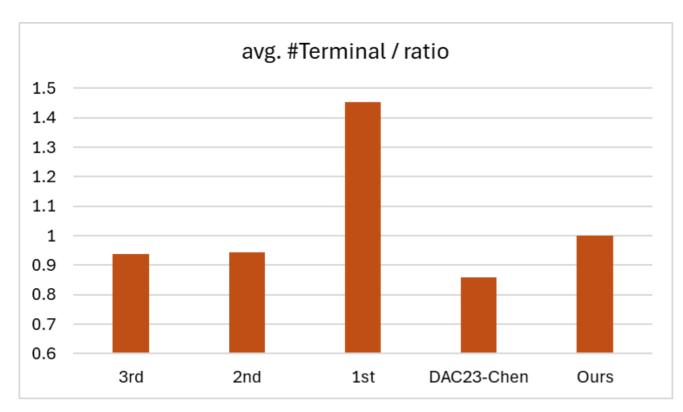
#### **Experimental Setup**

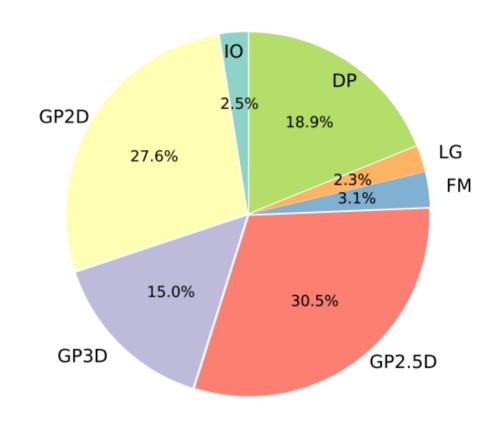
- Tested on ICCAD 2022 Contest benchmark
- Overall of 3% improvement compared to the 1st place team
- 1% improvement compared to the SOTA placer



#### **#Terminals**

#### Runtime breakdown

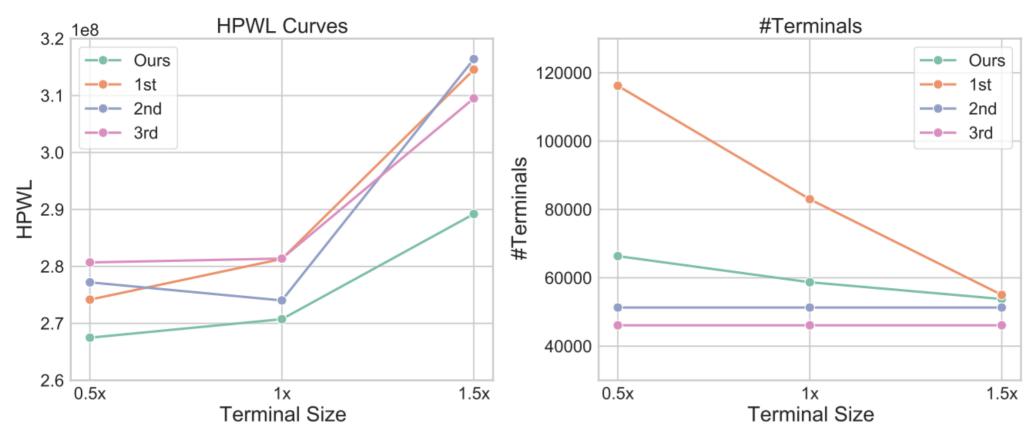






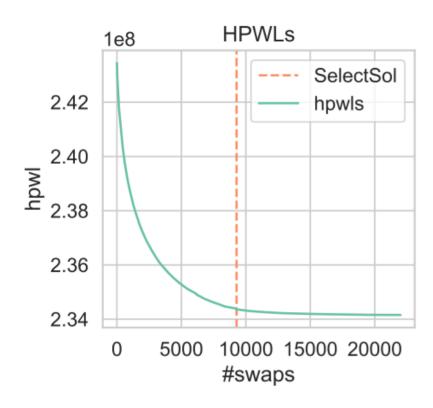
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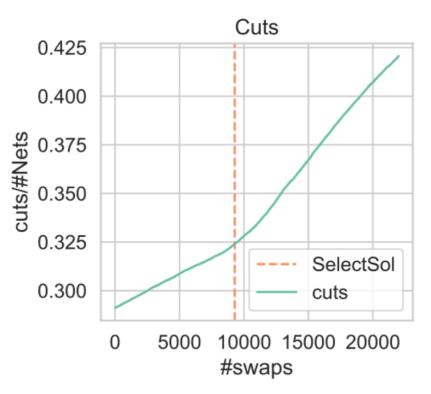
#### varying terminal size

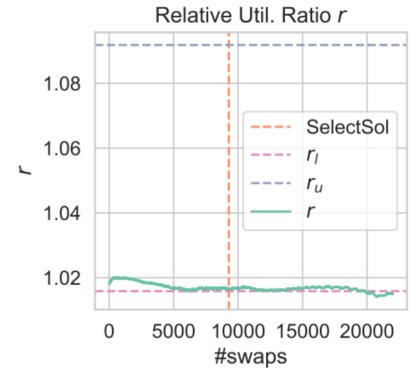




#### History curves of wirelength-driven FM









#### Conclusion



- Coherent framework
  - Preserves placement quality
- Unified placement engine
  - Easy development
- Efficient algorithms
  - Low runtime overhead
- Flexibility
  - Works for other objectives



